

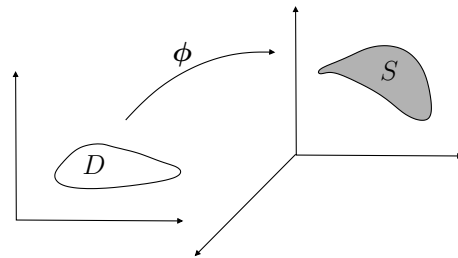
## Unit 5

# Surface Integrals

### Integral of Scalar Functions Over Surfaces

**Definition 5.1.** A parametrized surface is a function  $\phi: D \subset \mathbb{R}^2 \rightarrow \mathbb{R}^3$ ,  
 $\phi(u, v) = (x(u, v), y(u, v), z(u, v))$ .

The surface  $S$  corresponding to the function  $\phi$  is its image:  $S = \phi(D)$ .



If  $\phi$  is differentiable or it is of class  $C^1$ , we call  $S$  a differentiable or a  $C^1$  surface, respectively.

If  $\phi$  is differentiable at  $(u_0, v_0) \in \mathbb{R}^2$ , fixing  $u$  as  $u_0$ , we get a map  $\phi(u_0, t)$ , whose image is a curve on the surface. The tangent vector to this curve at  $\phi(u_0, v_0)$  is given by

$$\mathbf{D}_v \phi(u_0, v_0) = \left( \frac{\partial x}{\partial v}, \frac{\partial y}{\partial v}, \frac{\partial z}{\partial v} \right) \Big|_{(u_0, v_0)}.$$

Similarly, fixing  $v = v_0$  we obtain the tangent vector to the curve  $\phi(t, v_0)$ ,

$$\mathbf{D}_u \phi(u_0, v_0) = \left( \frac{\partial x}{\partial u}, \frac{\partial y}{\partial u}, \frac{\partial z}{\partial u} \right) \Big|_{(u_0, v_0)}.$$

Let us denote the tangent vectors as  $\mathbf{T}_v := \mathbf{D}_v \phi(u, v)$  and  $\mathbf{T}_u := \mathbf{D}_u \phi(u, v)$ .

**Definition 5.2.** A surface  $S$  is said to be **smooth** at  $\phi(u_0, v_0)$  if  $\mathbf{T}_u \times \mathbf{T}_v \neq \mathbf{0}$  at  $(u_0, v_0)$ . The surface is called **smooth** if it is smooth at all points  $\phi(u_0, v_0) \in S$ . The nonzero vector  $\mathbf{T}_u \times \mathbf{T}_v$  is normal to  $S$  at each point.

**Definition 5.3.** If a parametrized surface  $\phi: D \subset \mathbb{R}^2 \rightarrow S \subset \mathbb{R}^3$  is smooth at  $\phi(u_0, v_0)$  we define the **tangent plane** of the surface at  $\phi(u_0, v_0)$  as the plane determined by the vectors  $\mathbf{T}_u$  and  $\mathbf{T}_v$ . Therefore,  $\mathbf{n} = \mathbf{T}_u \times \mathbf{T}_v$  is a normal vector, and the equation of the plane will be

$$(x - x_0, y - y_0, z - z_0) \cdot \mathbf{n} = 0,$$

where  $\mathbf{n}$  is evaluated at  $(u_0, v_0)$  and  $(x_0, y_0, z_0) = \phi(u_0, v_0)$ .

**Property:** If the surface  $S$  is given as the graph of a differentiable function  $g: \mathbb{R}^2 \rightarrow \mathbb{R}$ , then  $S$  is differentiable at every point, so it is smooth and, therefore, has a tangent plane everywhere.

We will consider piecewise smooth surfaces that are unions of images of parametrized surfaces  $\phi_i: D_i \subset \mathbb{R}^2 \rightarrow S_i \subset \mathbb{R}^3$  for which:

- $D_i$  is an elementary region in the plane.
- $\phi_i$  is  $C^1$  and one-to-one.
- The image of  $\phi_i$ ,  $S_i$ , is smooth, except possibly at a finite number of points.

**Definition 5.4** (Integral of a scalar function over a surface).

Let  $f(x, y, z): \mathbb{R}^3 \rightarrow \mathbb{R}$  be a real-valued continuous function defined on a surface  $S$ , parametrized by  $\phi: D \rightarrow S$ ,  $\phi(u, v) = (x(u, v), y(u, v), z(u, v))$ . We define the integral of  $f$  over  $S$  as

$$\iint_S f(x, y, z) ds = \iint_D f(\phi(u, v)) \|\mathbf{T}_u \times \mathbf{T}_v\| du dv.$$

**Note.**  $\text{Area}(S) = \iint_S 1 ds$ .

**Note.** If  $S$  is given as the union of several surfaces that do not intersect,  $S = \cup_{i=1}^n S_i$ ,

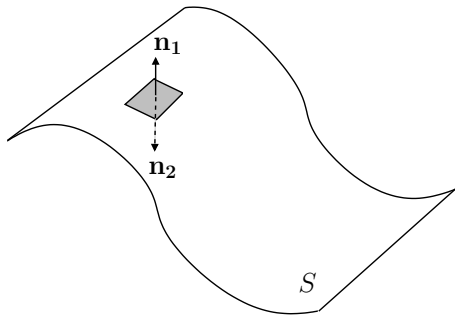
then  $\iint_S f ds = \sum_{i=1}^n \iint_{S_i} f ds$ .

## Integral of Vector Functions Over Surfaces

**Definition 5.5** (Integral of a vector field over a surface). Let  $\mathbf{F}: \mathbb{R}^3 \rightarrow \mathbb{R}^3$  be a continuous vector field defined over  $S$ , the image of a parametrized surface  $\phi: D \rightarrow S$ . The **surface integral** of  $\mathbf{F}$  over  $S$  is

$$\iint_S \mathbf{F} \cdot d\mathbf{s} = \iint_D \mathbf{F}(\phi(u, v)) \cdot \mathbf{T}_u \times \mathbf{T}_v du dv.$$

**Definition 5.6.** An **oriented surface** is a two-sided surface with one side specified as the **outside or positive side**. The other side is called the **inside or negative side**.



At each point in  $S$  there are two unit normal vectors  $\mathbf{n}_1$  and  $\mathbf{n}_2$ , where  $\mathbf{n}_2 = -\mathbf{n}_1$ . We can associate each of these normals with one side of the surface. Thus, to specify a side of a surface  $S$  we choose a unit normal vector  $\mathbf{n}$  pointing away from the positive side of  $S$  at each point. We say that a parametrization  $\phi: D \rightarrow S$  of the surface is

- **orientation-preserving** if  $\frac{\mathbf{T}_u \times \mathbf{T}_v}{\|\mathbf{T}_u \times \mathbf{T}_v\|} = \mathbf{n}(\phi(u, v))$ ,
- **orientation-reversing** if  $\frac{\mathbf{T}_u \times \mathbf{T}_v}{\|\mathbf{T}_u \times \mathbf{T}_v\|} = -\mathbf{n}(\phi(u, v))$ ,

for all  $(u, v) \in D$  for which  $S$  is smooth at  $\phi(u, v)$ .

**Definition 5.7.** For an oriented smooth surface  $S$  and any orientation-preserving parametrization  $\phi$  of the surface, we define the **surface integral of  $\mathbf{F}: \mathbb{R}^3 \rightarrow \mathbb{R}^3$** , a continuous vector field defined over  $S$  or the **flux of  $\mathbf{F}$  across the surface  $S$**  as

$$\iint_S \mathbf{F} \cdot d\mathbf{s} = \iint_{\phi} \mathbf{F} \cdot d\mathbf{s}.$$

The flux of  $\mathbf{F}$  across  $S$  measures the amount of the vector field  $\mathbf{F}$  that flows across the surface per unit time. It can be written also as

$$\iint_S \mathbf{F} \cdot d\mathbf{s} = \iint_S \mathbf{F} \cdot \mathbf{n} ds, \text{ where } \mathbf{F} \cdot \mathbf{n} \text{ is the normal component of } \mathbf{F} \text{ over } S.$$

**Note.** If we have another parametrization  $\psi$  that is orientation-reversing then

$$\iint_{\psi} \mathbf{F} \cdot d\mathbf{s} = - \iint_{\phi} \mathbf{F} \cdot d\mathbf{s}.$$