

## Practical Exercise: Development of a Recursive Descent Interpreter

In this guided practical exercise, we will approach the design of an Interpreter with basic resources to review the main concepts of a Recursive Descent Parser. To avoid dealing with a large and complicated grammar, we will restrict the domain to the typical arithmetic expression calculator. This way, we can obtain results with a reduced number of production rules.

We will begin with a very elementary approach, and complicate it in successive steps:

1. A parser for very simple operations.
2. A calculator for very simple operations (Parser + Semantic Routines).
3. Inclusion of expressions with parentheses.
4. Inclusion of operator precedence, and unary signs.

### 2. A calculator for very simple operations (Parser + Semantic Actions)

#### dr\_calc2.c

```
#include <stdio.h>
#include <stdlib.h>

#define T_NUMBER 1001
#define T_OP      1002

int token ;           // Here we store the current token/literal
int number ;         // and the value of the number

int line_counter = 1 ;

int rd_lex ()
{
    int c ;

    do {
        c = getchar () ;
    } while (c == ' ' || c == '\t') ;

    if (isdigit (c)) {
        ungetc (c, stdin) ;
        scanf ("%d", &number) ;
        token = T_NUMBER ;
        return (token) ; // returns the Token for Number
    }

    if (c == '\n')
        line_counter++ ; // info for rd_syntax_error()

    token = c ;
    return (token) ; // returns a Literal
```



```

}

void rd_syntax_error (int expected, int token, char *output)
{
    fprintf (stderr, "ERROR in line %d ", line_counter) ;
    fprintf (stderr, output, token, expected) ;

    exit (0) ;
}

void MatchSymbol (int expected_token)
{
    if (token != expected_token) {
        rd_syntax_error (expected_token, token, "token %d expected, but %d was read") ;
    }
}

int ParseNumber ()
{
    MatchSymbol (T_NUMBER) ;
    return number ;
}

int ParseTerm ()           // T ::= N      returns the numeric value of the Term
{
    int val ;

    rd_lex () ;
    val = ParseNumber () ;

    return val ;
}

int ParseExpression ()     // E ::= TE' + E' ::= lambda | E
{                         // returns the numeric value of the Expression
    int val ;
    int val2 ;
    int operator ;

    val = ParseTerm () ;

// ParseExpressionRes t() ;      // we expand this function into ParseExpression()

    rd_lex () ;                // ExpressionRest is a nullable Non Terminal
    if (token == '\n') {         // Therefore, we check FOLLOW(ExpressionRest)
        return val ;            // This means that lambda has been derived
    }

    switch (token) {             // ExpressionRest derives in alternatives
        case '+':              // requires checking FIRST(ExpressionRest))
        case '-':
        case '*':
        case '/': operator = token ; // remember the operator for later
        break ;
    }
}

```



```
        default : rd_syntax_error (token, 0, "Token %d was read, but an Operator was expected");
                break ;
}

val2 = ParseExpression () ;                                // At this point the input has been parsed correctly
switch (operator) {                                       // This part is for the Semantic actions
    case '+': val += val2 ;
                break ;
    case '-': val -= val2 ;
                break ;
    case '*': val *= val2 ;
                break ;
    case '/': val /= val2 ;
                break ;
    default : rd_syntax_error (operator, 0, "Unexpected error in ParseExpressionRest for
operator %c\n") ;
                break ;
}

return val ;
}

int main (void)
{
    while (1) {
        printf ("Value %d OK\n", ParseExpression ()) ;
    }
    system ("PAUSE") ;
}
```

