



AUTOMATA THEORY AND FORMAL LANGUAGES

UNIT 4: LANGUAGES AND FORMAL GRAMMARS



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OUTLINE

- Definition of a grammar (notation)
 - Sentential form. Sentence
 - Equivalent grammars
 - Sentences and handles
 - Recursion
- Chomsky Hierarchy
 - Regular grammars (Type 3, G3) and equivalences
- Parse trees
 - Ambiguity
- Context-free grammars languages(Type 2, G2)
 - Language generated by a Type-2 Grammar
 - Well-formed grammars
 - Chomsky. Normal Form. Greibach Normal Form



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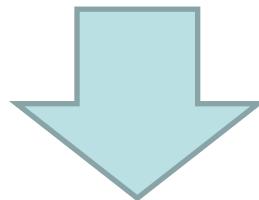


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Formal Grammars. Introduction

- We need a better representation for languages:
 - Valid for a finite or infinite number of elements.
 - Denote the structure of the words and the sentences in the language.
 - Valid for natural languages and programming languages.



Solution: GRAMMARS





Formal Grammars. Introduction

- **< element >** : Symbols of the grammar.
- Notation for **possible choices**:

$\langle \text{noun phrase} \rangle ::= \langle \text{noum group} \rangle \langle \text{descriptor} \rangle$
 $\langle \text{nominal syntagm} \rangle ::= \langle \text{noun group} \rangle$

$\langle \text{noun phrase} \rangle ::= \langle \text{noun group} \rangle \langle \text{descriptor} \rangle \mid \langle \text{noun group} \rangle$

- **Values**:

$\langle \text{noum} \rangle ::= \text{John} \mid \text{Mary} \mid \text{"house"} \mid \text{"student"} \mid \text{"thing"}$

- **Recursive rules**:

- $\langle \text{objects} \rangle ::= \langle \text{object} \rangle \langle \text{objects} \rangle$
- Several steps: from **<sentence>** to **<descriptor>**





Formal Languages. Derivations rules

- **Productions, writing rules or derivation rules:**
 - Let Σ be an alphabet.
 - A production is an **ordered pair** (x,y) where $x, y \in \Sigma^*$
 - x = left side of the production
 - y = right side of the production
 - It is represented by: $x ::= y$



Formal Languages. Derivations rules

- **Direct derivation:**

- Let Σ be an alphabet and P a set of productions over Σ
- Let v and w be two words over Σ , $v, w \in \Sigma^*$

“ w is direct derivation of v ”

- We can say $\left\{ \begin{array}{l} “v \text{ directly produces } w” \\ “w \text{ reduces directly to } v” \end{array} \right\} v \rightarrow w$

If there are two words $z, u \in \Sigma^*$ that fulfill:

$$v = z \cdot x \cdot u \qquad w = z \cdot y \cdot u$$

$$(x ::= y) \in P$$



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Formal Languages. Derivations rules

- **Direct derivation, examples:**

- Let Σ be the Spanish alphabet of uppercase letters and $ME ::= BA$ is a production over Σ
- CABALLO is a direct derivation of CAMELLO (CAMELLO directly generates CABALLO)
- Using the production $CA ::= PE$ over Σ , PERA is a direct derivation of CARA

It is not really happens in most of the languages (specific roots)





Formal Languages. Derivations rules

- **Derivation of lenght n:**

- Let Σ be an alphabet and P a set of productions over Σ
- Let v and w be two words over Σ , $v, w \in \Sigma^*$

- We can say $\left\{ \begin{array}{l} "w \text{ is a derivation of } v" \\ "v \text{ produces } w" \\ "w \text{ is reduced to } v" \end{array} \right\} \quad v \xrightarrow{*} w$

If there are a finite sequence of words, $u_0, u_1, u_2, \dots, u_n$ ($n > 0$) $\in \Sigma^*$ that fulfill

$$v = u_0$$

$$u_0 \rightarrow u_1$$

$$u_1 \rightarrow u_2$$

.....

$$u_{n-1} \rightarrow u_n$$

$$w = u_n$$

Derivation of lenght n





- **Derivation, example:**

- Given the alphabet $\Sigma = \{0,1,2,N,C\}$ and the set of productions over this alphabet, $P = \{N::CN, N::=C, C::=0, C::=1, C::=2\}$
- Indicate the lenght of the derivation

$N \rightarrow 210$

COROLLARY: if $v \rightarrow w$ then $v \rightarrow w$ by means of a derivation with lenght = 1



Formal Languages. Derivations rules

- **Thue Relationship:**

- Let Σ be an alphabet and P a set of productions over Σ
- Let v and w be two words over Σ , $v, w \in \Sigma^*$
- There is a Thue Relationship among v and w represented by $v * \rightarrow w$ if:
 - $v + \rightarrow w$
 - $v = w$
- Properties:
 - Reflexion
 - Simetry (not in general)
 - Transitive

There is a derivation of lenght n or there are the same words





Formal Grammars. Definition

$G = \{\Sigma_T, \Sigma_N, S, P\}$

- Σ_T terminal symbols alphabet
- Σ_N nonterminal symbols alphabet
 - $\Sigma = \Sigma_T \cup \Sigma_N$ (alphabet or vocabulary of G)
 - $\Sigma_T \cap \Sigma_N = \emptyset$
- S axiom or start symbol ($S \in \Sigma_N$)
- P finite set of productions:
 - $w \rightarrow z$
 - $w \rightarrow^* z$
 - $w \rightarrow^+ z$





Formal Grammars. Definition

Formal entity to specify (in a finite notation) the set of strings with symbols that make up a language.

- $\Sigma_T \rightarrow$ All the strings in the language represented by G ($L(G)$) are made with this alphabet symbols.
 - $\Sigma_N \rightarrow$ set of auxiliary symbols introduced for the definition of G but not included in the strings of L (G)
- S** \rightarrow Initial symbol from which the production rules P are applied.
- P** \rightarrow set of production rules:

u ::= v where $u \in \Sigma^+$ and $v \in \Sigma^*$ $u = xAy$

where $x, y \in \Sigma^*$ and $A \in \Sigma_N$



Formal Grammars. Definition

■ Grammar

- Set of rules by which valid sentences in a language are constructed.

■ Nonterminal

- Grammar symbol that can be replaced to a sequence of symbols.

■ Terminal

- Actual word in the language (not further expansion is possible).

■ Production

- Grammar rule that defines how to replace/exchange symbols

■ Derivation

- A sequence of applications of the rules of a grammar that produces a finished string of terminals.



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Formal Grammars. Backus Notation

- Formal notation to describe the syntax of a given language.
 - ▣ ::= meaning “is defined as”
 - ▣ | “or”
 - ▣ If $u ::= v$ and $u ::= w$ are two production rules included in P , then we can write $u ::= v \mid w$
- Nonterminal symbols are usually represented by uppercase letters.
- Terminal symbols by lowercase letters.





Formal Grammars. Backus Notation

Grammar not in Backus Notation:

$$G = (\{0,1\}, \{N,C\}, N, P)$$

$$P = \{N ::= NC,$$

$$N ::= C,$$

$$C ::= 0,$$

$$C ::= 1\}$$

Grammar in Backus Notation:

$$G = (\{0,1\}, \{N,C\}, N, P)$$

$$P = \{N ::= NC \mid C,$$

$$C ::= 0 \mid 1\}$$



Formal Grammars. Definitions

- **Sentential form:**
 - x is a sentential form if $S \rightarrow_* x$
- **Sentence:**
 - x is a sentence if it is a sentential form and $x \in \Sigma_T^*$
- **Language generated by a grammar G :**
 - $L(G) = \{x \text{ where } S \rightarrow_* x, x \in \Sigma_T^*\}$
- **Grammar equivalence:**
 - G_1 and G_2 are equivalent if $L(G_1) = L(G_2)$



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Formal Grammars. Definitions

- **Sentential form:**

Given a grammar $G = \{\Sigma_T, \Sigma_N, S, P\}$

A word $x \in (\Sigma_T \cup \Sigma_N)^*$ is a **sentential form** of G if:

$$S^* \rightarrow x$$

Explanation:

- There is a Thue relation between the axiom and x :
 - x is the axiom.
 - Using the production rules P , it is possible to obtain x from a set of derivations beginning with S .





Formal Grammars. Definitions

- **Sentences or Words generated by the grammar:**

Every sentential form x of a grammar that fulfills

$$x \in \Sigma_T^*$$

Explanation:

- Words that are generated by the grammar.
- Sentential forms that only contain terminal symbols.





Formal Grammars. Definitions

- **Language associated to a grammar:**

Given a grammar $G = \{\Sigma_T, \Sigma_N, S, P\}$

The language generated/associated/described by G is

$$L(G) = \{x \mid S^* \rightarrow x \text{ AND } x \in \Sigma_T^*\}$$

Explanation:

- All the sentences generated by G.
- Motivation: Grammar Theory and Backus Representation
→ Notation to represent and describe languages.





Formal Grammars. Definitions

- **Equivalent Grammars:**

Two grammars G1 and G2 are equivalent if they describe /generate the same language:

$$G1 \approx G2$$

If

$$L(G1) = L(G2)$$



Formal Grammars. Definitions

- **Sentence:**

Given a grammar $G = \{\Sigma_T, \Sigma_N, S, P\}$

$v = xuy$ sentential form of G

u is a sentence of the sentential form v with regard a nonterminal symbol

U ($U \in \Sigma_N$) if:

$S \xrightarrow{*} xUy$

$U \xrightarrow{+} u$

Explanation:

- U can be replaced for u by means of one or several derivations in the sentential form xUy to generate the sentential form v , remaining x and y .



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Formal Grammars. Definitions

- **Simple Sentence:**

Given a grammar $G = \{\Sigma_T, \Sigma_N, S, P\}$

$v = xuy$ sentential form of G

u is a simple sentence if:

$S^* \rightarrow xUy$

$U \rightarrow u$ (direct derivation)

Explanation:

- U can be replaced for u by means of only one derivation.





Formal Grammars. Definitions

- **Handle:**

The handle of a sentential form v is the simple sentence of v situated at left.

COROLLARY:

- If the grammar is not ambiguous, then there is only one handle.





Formal Grammars. Definitions

- **Recursion:**

A production rule is recursive if:

$$U \rightarrow x U y$$

- Left recursive production: $x = \lambda (U \rightarrow^* U y)$
- Right recursive production: $y = \lambda (U \rightarrow^* x U)$





Formal Grammars. Definitions

- **Recursion:**

Given a grammar $G = \{\Sigma_T, \Sigma_N, S, P\}$

It is recursive in the nonterminal $U \in \Sigma_N$ if

$$U \xrightarrow{*} xUy$$

- Left recursive grammar $\rightarrow x = \lambda$
- Right recursive grammar $\rightarrow y = \lambda$
- If a language is infinite, then the grammar that represents it must be recursive.





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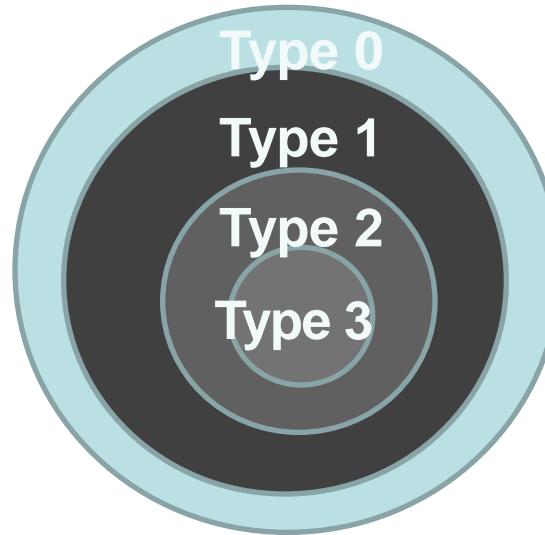
- **Type 0:** unrestricted grammars
 - $\underline{u} \rightarrow \underline{v}$ (\underline{u} not null)
- **Type 1:** context-sensitive grammars
 - $P = \{xAy ::= xvy \text{ where } x, y \in \Sigma_V^* \wedge A \in \Sigma_N \wedge v \in \Sigma_V^+ \}$
 - $\underline{uXw} \rightarrow \underline{uvw}$ (v not null, X single nonterminal)
- **Type 2:** context-free grammars
 - $P = \{A ::= v \text{ where } A \in \Sigma_N \wedge v \in \Sigma_V^+ \}$
 - $X \rightarrow \underline{v}$ (X single nonterminal)



Formal Grammars. Chomsky Hierarchy

- **Type 3:** regular or linear grammars

- $X \rightarrow a, X \rightarrow aY, X \rightarrow \epsilon$
- linear on the left
 - $P = \{(A ::= Ba) \cup (A ::= a) \mid A, B \in \Sigma_N \wedge a \in \Sigma_T^*\}$
- linear on the right
 - $P = \{(A ::= aB) \cup (A ::= a) \mid A, B \in \Sigma_N \wedge a \in \Sigma_T^*\}$



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Formal Grammars. Chomsky Hierarchy

Class	Grammars	Languages	Automaton
Type-0	Unrestricted	Recursively enumerable (Turing-recognizable)	Turing machine
Type-1	Context-sensitive	Context-sensitive	Linear-bounded
Type-2	Context-free	Context-free	Pushdown
Type-3	Regular	Regular	Finite





- Languages defined by Type-0 grammars are accepted by Turing Machines: Recursively enumerable languages.
- More generic grammars (all possible grammars): unrestricted grammars or phrase-structured.
- Rules are of the form:
 - $u \rightarrow v$,
 - where u and v are arbitrary strings over a vocabulary V and $u \neq \lambda$





- Only restriction: $\lambda ::= v \notin P$

- Sentential form:

$$u = xAy, x, y \in \Sigma^*, A \in \Sigma_N$$

- Example:

$G = \{(0,1), (S), S, P\}$, where:

$$P = \{S \rightarrow 000S111, OS1 \rightarrow 01\}$$



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- **Phrase-structure grammars:**
 - $(xAy ::= xvy) \in P$, where:
 $x, y \in \Sigma^*, A \in \Sigma_N, v \in \Sigma^*$
- If $v = \lambda$, then:
 $xAy ::= xy$ compressor rules
- Compressor Grammar: Contains at least a compressor rule.



Formal Grammars. Chomsky Hierarchy (G0)

- COROLLARY: Every $L(G_0)$ can be described by means of a **Phrase-structure** G_0 grammar.

$$G = (\{a,b\}, \{A, B, C\}, A, P)$$

$$P = \{A ::= aABC / abC\}$$

$$CB ::= BC$$

$$bB ::= bb$$

$$bC ::= b\}$$

$$G' = (\{a,b\}, \{A, B, C, X, Y\}, A, P')$$

$$P' = \{A ::= aABC / abC\}$$

$$CB ::= XB, XB ::= XY$$

$$XY ::= BY, BY ::= BC$$

$$bB ::= bb$$

$$bC ::= b\}$$



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- Languages defined by Type-1 grammars are accepted by linear-bounded automata: Context-sensitive languages.
- Syntax of some natural languages (Germanic).
- Rules are of the form:
 - $xAy ::= xvy$
- *where:*
 - $x, y \in \Sigma^*$, $A \in \Sigma_N$
 - $v \in \Sigma^+$ Compressor rules are not allowed.
 - *Exception:* $S \rightarrow \lambda$ can be included in P.





Formal Grammars. Chomsky Hierarchy (G1)

- Example:

$$G = \{(0,1,2,3,4,5,6,7,8,9,), (\langle \text{number} \rangle, \langle \text{digit} \rangle), \langle \text{number} \rangle, P\},$$
$$P = \{\langle \text{number} \rangle \rightarrow \langle \text{digit} \rangle \langle \text{number} \rangle, \langle \text{number} \rangle \rightarrow \langle \text{digit} \rangle,$$
$$\quad \quad \quad \langle \text{digit} \rangle \rightarrow 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9\}$$

- $\lambda \in L(G1)$ if $(S ::= \lambda) \in P$
- Grammar that is not G1:

$$G = (\{a,b\}, \{S\}, S, P)$$
$$P = \{S ::= aaaaSbbbb, aSb ::= ab\}$$

- Grammar that is G1:

$$G = (\{a,b\}, \{S\}, S, P)$$
$$P = \{S ::= aaaaSbbbb, aSb ::= abb\}$$




◆ NO decrease property in G1:

Strings obtained using the derivations of a G1 are not decreasing length, that it is to say:

$$u \rightarrow v \Rightarrow |v| \geq |u|$$

the length of the right side in the production is greater than or equal to the length of the left side

- Demonstration:

$$\alpha A \beta \rightarrow \alpha \gamma \beta$$

where $\gamma \in (\Sigma_T \cup \Sigma_{NT})^+$ due to the definition of G1 (no compressor rules)

that it is to say, $\gamma \neq \lambda$ always, and then $|\gamma| \geq 1$

Given that $|A| = 1$ at least, it is demonstrated.





- Languages defined by Type-2 grammars are accepted by push-down automata: context-free languages.
 - Natural languages are almost entirely definable by type-2 tree structures.
 - Rules are of the form:
 - $A ::= v$ (*only one NT symbol on the left*)
- where
- $A \in \Sigma_N$ ($A ::= \lambda$ can appear)
 - $v \in \Sigma^*$
- $\forall L(G2) \exists L(G2')$ without rules $A ::= \lambda$ ($A \neq S$)





- $r \in P$ have **only one nonterminal in the left side.**
- $(S ::= \lambda) \in P$ and $(A ::= \lambda) \notin P$
(algorithm for cleaning rules that are not generative)
- Example:

$$G = \{(a,b), (S,A), S, P\}$$

$$P = \{(S \rightarrow aS, S \rightarrow aA, A \rightarrow bA, A \rightarrow b)\}$$

- **Context-Free:** A can be changed for v in any context.





- The syntax of most programming languages is context-free (or very close to it).
- EBNF / ALGOL 60...
- Due to memory constraints, long-range relations are limited.
- Common strategy: a relaxed CF parser that accepts a superset of the language, invalid constructs are filtered.
- Alternate grammars proposed: indexed, recording, affix, attribute, van Wijngaarden (VW).





- Languages defined by Type-3 grammars are accepted by finite state automata: regular languages.
- Most syntax of some informal spoken dialog.
- $\forall L(G3) \exists L(G3')$ without rules $A ::= \lambda$ ($A \neq S$)
- *Two types:*
 - **left-linear** or left regular grammars.
 - **right-linear** or right regular grammars.





- **left-linear** or left regular grammars:
 - $A ::= a$
 - $A ::= V a$
 - $S ::= \lambda$
- **right-linear** or right regular grammars
 - $A ::= a$
 - $A ::= aV$
 - $S ::= \lambda$
- Where
 - $a \in \Sigma_T$
 - $A, V \in \Sigma_N$ S is the axiom





- $r \in P$ have only one nonterminal symbol in the left side and the right side begins with a terminal symbol followed or not by nonterminal symbols (**right-linear**)
- Example:

$$G = \{(a,b), (S,A), S, P\},$$

$$P = \{S \rightarrow aS, S \rightarrow aA, A \rightarrow bA, A \rightarrow b\}$$





- A language is called type i ($i = 0, 1, 2, 3$) if there is a grammar G type i that fulfills $L = L(G_i)$
- Hierarchy: inclusion relationship.

$$G_3 \subset G_2 \subset G_1 \subset G_0$$





EQUIVALENT GRAMMARS

1. \forall G3 right-linear grammar with rules $A ::= aS$

\exists A right-linear grammar G3' equivalent without rules $A ::= aS$

2. \forall G3 right-linear

\exists a G3' left-linear equivalent grammar.





1. \forall G3 right-linear grammar with rules $A ::= aS$

\exists An equivalent right-linear G3' grammar without rules $A ::= aS$

Transformation Procedure:

- 1 Incorporation of a new symbol in the alphabet Σ_N
- 2 $\forall S ::= x$, where $x \in \Sigma^+$, a rule $B ::= x$ is added.
- 3 The rules $A ::= aS$ are transformed into $A ::= aB$ rules.
- 4 Rules $S ::= \lambda$ are unaffected by this algorithm.

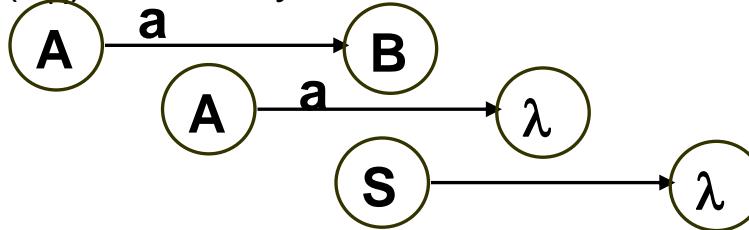


2. $\forall G3 \text{ right linear } \exists \text{ an equivalent } G3' \text{ left linear}$

Transformation Procedure

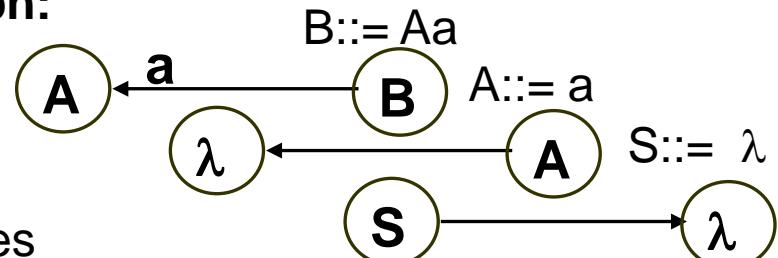
1. Creation of a graph:

- a) Number of nodes= $C(\Sigma_N) + 1$, every node labeled with a symbol in Σ_N and another with λ
- b) every $A ::= aB \in P$
- c) every $A ::= a \in P$
- d) if $S ::= \lambda \in P$



2. Transformation of the previous graph:

- a) Exchange labels of S and λ
- b) invert the direction of the arcs
- c) Undo the path and generate the new rules



\Rightarrow interpret the graph to obtain the equivalent left-linear $G3$.



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Formal Grammars. Representations

- We can represent the application of rules to derive a sentence in two ways:
 - A derivation.
 - A parse tree.



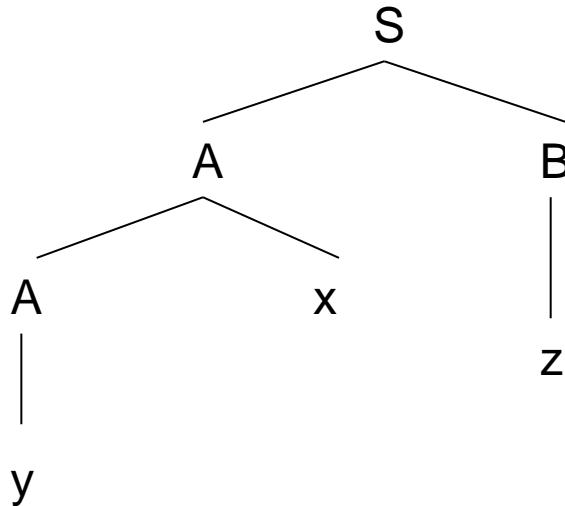


- A derivation is a sequence of applications of the rules of a grammar that produces a word (a string of terminals).
- Leftmost derivation:
 - the leftmost nonterminal symbol is always replaced when the rules are applied.
- Rightmost derivation:
 - the rightmost nonterminal symbol is always replaced when the rules are applied.



Formal Grammars. Representations (Parse tree)

- It shows how each symbol derives from other symbols in a hierarchical manner. It does not encode the order the productions are applied.



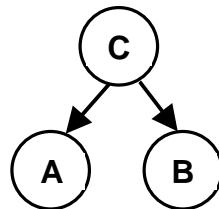
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- The derivations of the grammars G type 1, 2 and 3 can be represented by a hierarchical structure called **parse tree**.
- It represents productions used for the generation of a word, that is say, the structure of the words according to G .



- It is an ordered and labeled tree that is build:
 - The root is denoted by the axiom of G.
 - A direct derivation is represented by a set of branches coming out of a given node (left side of the P).
 - By the application of a rule → a symbol on the left side is replaced by a word u on the right side. For each symbol in u , a branch is drawn from a nonterminal to this symbol: e.g. Given a rule $u=AB$ and the production P: $C \rightarrow u$



The leftmost symbol in a P, it is also leftmost situated in the tree.



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- In a G1, the tree must also retain the context information:
- For each branch:
 - the starting node is called **parent** of the end node.
 - an end node is called **child** of the parent node.
 - two child nodes of the same parent are called **brothers**.
 - a node is an **ascendant** of another if it is its parent node or an ascendant of its parent node.
 - a node is a **descendant** of another if it is its child or a descendant of its child nodes.



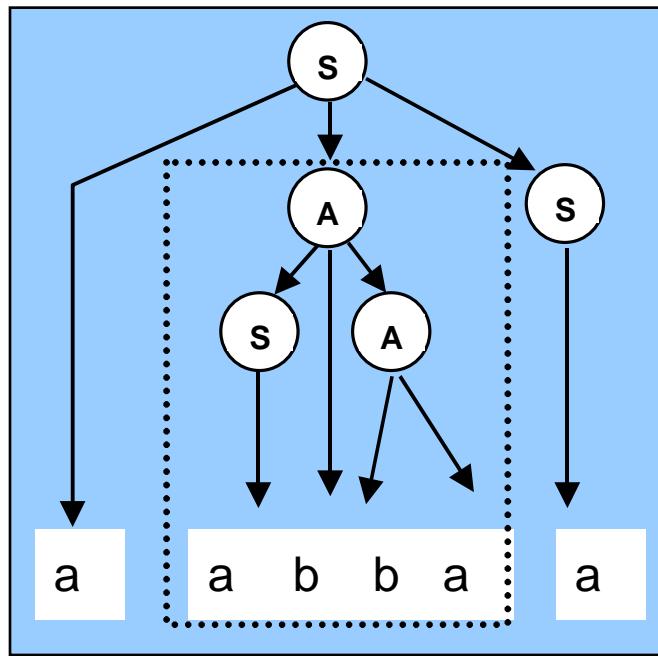


- In the process of construction of the tree, the end nodes of each successive step, read from left to right, give us the **sentential form** obtained by the derivation represented by the tree.
- The set of the leaves of the tree (nodes denoted by terminal symbols or λ) read from left to right give us the **sentence** generated by the derivation.



Formal Grammars. Representations (Parse tree)

- **Theorem:** the leaves nodes of a subtree, read from left to right, form a sentence with regard the nonterminal symbol root of the subtree.



abba is a sentence of the
sentential form *aabb*
with regard the symbol A



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Formal Grammars. Ambiguity

Concepts related to the derivation tree:

- If a sentence can be obtained from a G by means of two or more parse trees, the sentence is ambiguous.
- A G is ambiguous if it contains at least one ambiguous sentence.
- Even if a G is ambiguous, the language that it describes might be not ambiguous [Floyd 1962] \Rightarrow it is possible to find an equivalent grammar G that it is not ambiguous.





Formal Grammars. Ambiguity

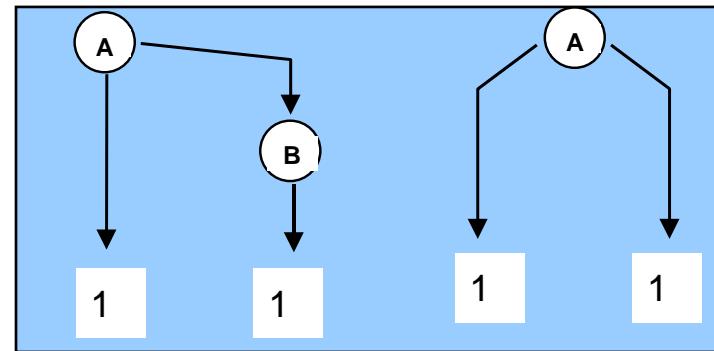
Concepts related to the derivation tree:

- There are languages for which it is not possible to find no ambiguous grammars \Rightarrow Inherent ambiguous languages [Gross 1964]
- The property of ambiguity is undecidable. It is only possible to find sufficient conditions to ensure that a G is not ambiguous.
- Undecidable: there is not an algorithm that accepts a G and ensures in a finite time whether a G is ambiguous or not.



Formal Grammars. Ambiguity

- From the previous definitions, there are 3 levels of ambiguity:
 - Sentence:** a sentence is ambiguous if it can be obtained by means of two or more different derivation trees.
e.g.: $G = (\{1\}, \{A,B\}, A, \{A ::= 1B / 11, B ::= 1\})$
 - Grammar:** it is ambiguous if it contains at least an ambiguous sentence,
e.g.: the previous G.
 - Language:** a language L is ambiguous if there is an ambiguous grammar that generates it, e.g.: $L = \{11\}$ is ambiguous.





Formal Grammars. Ambiguity

- **Inherent Ambiguous Languages:** languages for which it is not possible to find a not ambiguous $G \Rightarrow$ example $L = \{a^n b^m c^m d^n\} \cup \{a^n b^n c^m d^m\} / m, n \geq 1\}$

example: $L = \{11\}$ is not inherent ambiguous.

$G' = (\{1\}, \{A\}, A, \{A..=11\})$



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OUTLINE

- Definition of a grammar (notation)
 - Sentential form. Sentence
 - Equivalent grammars
 - Sentences and handles
 - Recursion
- Chomsky Hierarchy
 - Regular grammars (Type 3, G3) and equivalences
- Parse trees
 - Ambiguity
- **Context-free grammars languages(Type 2, G2)**
 - **Language generated by a Type-2 Grammar**
 - **Well-formed grammars**
 - **Chomsky. Normal Form. Greibach Normal Form**

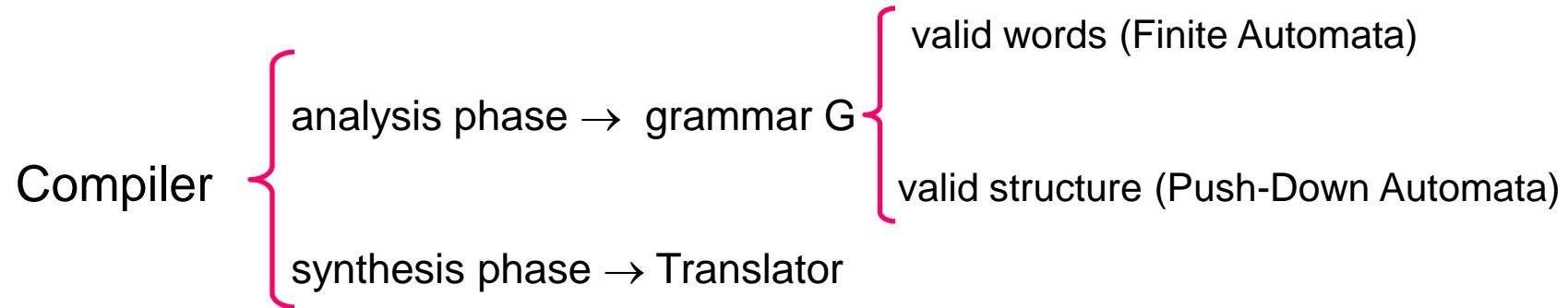


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- Type 2 grammars in Chomsky Hierarchy.
- Importance:

They are used in the definition of programming languages and the compilation processes.





- Languages generated by Chomsky Hierarchy type 2 grammars are called:
 - Context-Independent or Context-Free languages.
 - Represented by $L(G_2)$.
 - There are algorithms that recognize if a $L(G_2)$ is empty, finite or infinite.





- Language, empty or not?:

Let $G2$, $m = C(\Sigma_{NT})$, $L(G2) \neq \emptyset$ if $\exists x \in L(G2)$ that can be generated with a derivation tree in which all the paths have a length $\leq m$

All the derivation trees with paths $\leq m = C(\Sigma_{NT})$ by means of the algorithm:

- a) Set of trees with length 0 (a tree having S as a root and without branches).
- b) From the set of trees of length n , we generate the set with length $n+1 < m +1$ by using the initial set and applying a production that does not duplicate a nonterminal in the considered path.
- c) The step b) is recursively applied until any tree with length $\leq m$ can not be obtained. Given that m and the number of productions P is finite \Rightarrow the algorithm ends.

$L(G2) = \emptyset$ if none of the trees generates a sentence



- Example of $L(G2) = \emptyset$

$$G = (\{a,b\}, \{A,B,C,S\}, S, P)$$

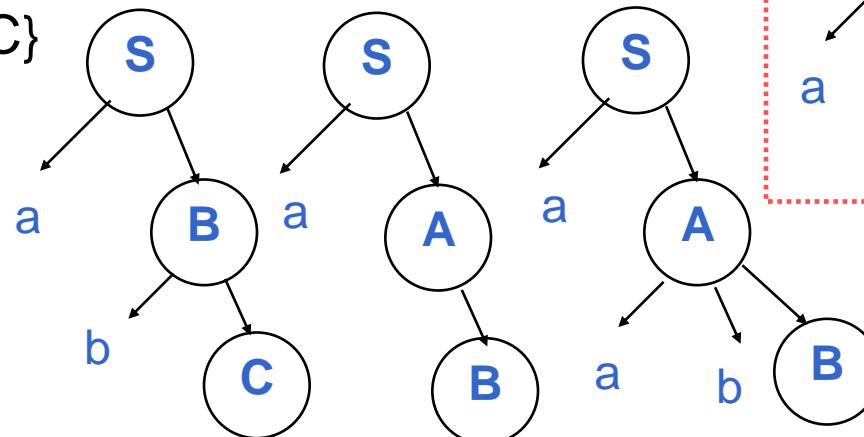
$$P = \{$$

$$S ::= aB / aA$$

$$A ::= B / abB$$

$$B ::= bC\}$$

$$3. \quad m=2$$



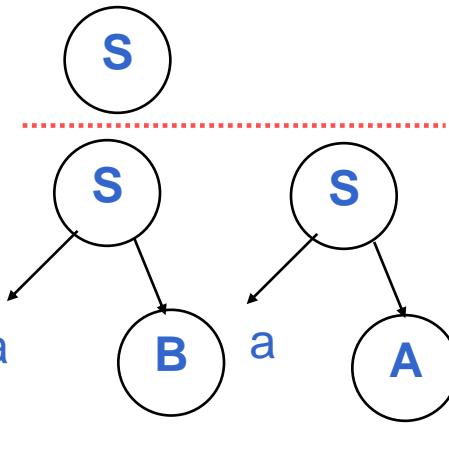
$$4. \quad m=3$$

Sentences are not generated and there are nonterminals already obtained

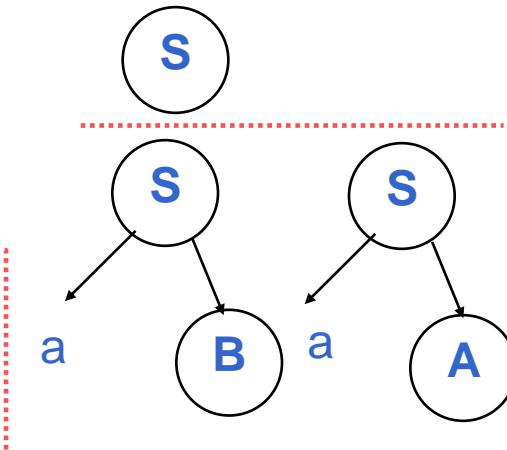
Empty language

$$m=C(\Sigma_{NT}) = 4$$

$$1. \quad m=0$$



$$2. \quad m=1$$





- If $L(G2)$ is nonempty, evaluate if $L(G2) = \infty$

A graph is built whose nodes are labeled with the symbols of (Σ_{NT}) by means of the algorithm:

- a) if \exists a production $A ::= \alpha B \beta$, an arc from A to B is created, where $A, B \in \Sigma_{NT}$ and $\alpha, \beta \in \Sigma^*$
- b) If there are not cycles in the graph, then $L(G2) = \text{finite}$
- c) $L(G2) = \infty$ if there are cycles that are accessible from the axiom and correspond to derivations $A \rightarrow^+ \alpha A \beta$, where $|\alpha| + |\beta| > 0$ (they can not be λ simultaneously).

$L(G2) \neq \infty$ if there are not cycles in the graph.



- Example of $L(G2) = \infty$

$$G = (\{a,b,c\}, \{A,B,C,S\}, S, P)$$

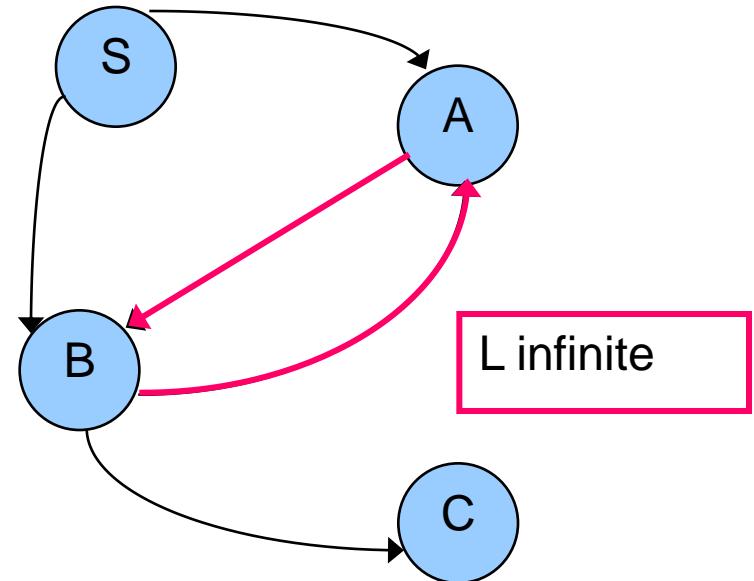
$$P = \{$$

$$S ::= aB / aA$$

$$A ::= abB$$

$$B ::= bC / aA$$

$$C ::= c \}$$



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- Transformation of a given G into another whose production rules are in a well-formed format without imperfections:

1. Possible imperfections:

1. Unnecessary Rules.
2. Unreachable Symbols.
3. Useless Rules.

2. Elimination of Not Generating symbols.

3. Elimination of Not Generating rules.

4. Elimination of Redenomination rules (Unit Productions).



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1. Possible imperfections

- 1. Unnecessary Rules:** rules $A ::= A \in P$ are unnecessary and make the grammar to become ambiguous \Rightarrow eliminate.
- 2. Unreachable Symbols:** Given $U ::= x \in P$, where $U \in \Sigma_N \neq S$ and does not appear in the right side of any other production rule, then U is unreachable.

Every symbol $U \in \Sigma_N$ not unreachable fulfills $S \rightarrow^* xUy$.

Elimination of unreachable symbols:

- a) boolean matrix (Alfonseca, Chapter 3).
- b) Graph that is identical to $L(G2) = \emptyset$. Unreachable symbols are those not reached from the axiom.

Eliminate those symbols and the rules that contain them.



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1. Possible imperfections

2. Unreachable symbols: example:

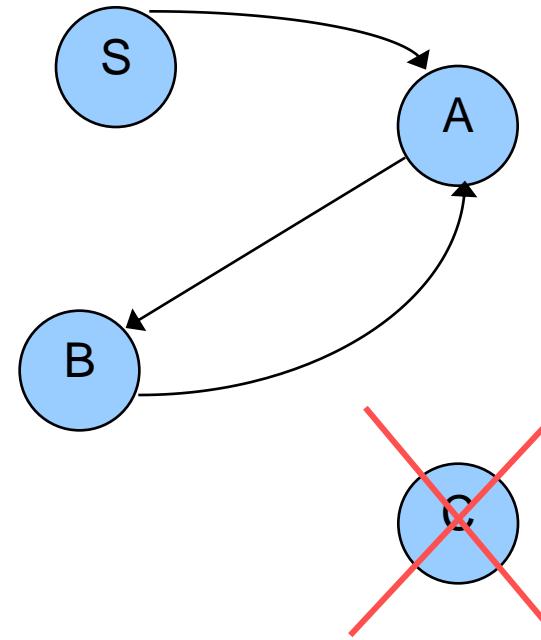
$G = (\{a,b,c\}, \{S,A,B,C\}, S, P),$

where $P = \{S ::= aA$

$A ::= Bc$

$B ::= bA$

~~$C ::= c\}$~~



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1. Possible imperfections

3. **Useless Rules:** are those that do not contribute to the words formation $x \in \Sigma_T^*$.

Every not useless symbol fulfills $U \rightarrow +t$, and $t \in \Sigma_T^*$

Algorithm:

- a) Annotate nonterminal symbols for which there is not a rule $U ::= x$ where $x \in \Sigma^*$ (it is a string of T or λ , or in successive derivations it contains annotated nonterminal symbols)
- b) If every nonterminal is annotated \Rightarrow there are not useless symbols (END).
- c) If a nonterminal symbol was annotated last time in a), then return to a).
- d) Every $A \in \Sigma_{NT}$ not annotated is useless.



1. Possible imperfections

3. Useless Rules

example: $G = (\{e,f\}, \{S,A,B,C,D\}, S, P)$

where $P = \{$

S::= Be

A::= Ae / e

B::= Ce / Af

C::= Cf

D::= f }

First iteration:

D::= f y A::= e

Second iteration:

B::= Af

Third iteration:

S::= Be



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1. Possible imperfections

3. Useless Rules

example: $G = (\{e,f\}, \{S,A,B,C,D\}, S, P)$

where $P = \{$

S::= Be

A::= Ae / e

B::= ~~e~~ / Af

C::= ~~X~~ Cf

D::= f }

First iteration:

D ::= f y A ::= e

Second iteration

B ::= Af

Third iteration:

S ::= Be

Nonterminals not annotated: C → this symbol and the rules that contain it can be eliminated.



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2. Elimination of Not Generating symbols:

Given $G_2 = (\Sigma_T, \Sigma_N, S, P)$, $\forall A \in \Sigma_N$ we will build the grammar $G(A)$, where A is the axiom. If $L(G(A)) = \emptyset \Rightarrow A$ is a **Not Generating symbol** and can be eliminated, as well as all the rules containing it, obtaining another equivalent G_2 .





3. Elimination of Not Generating rules: they are $A ::= \lambda$ ($A \neq S$)

- Si $\lambda \in L(G)$: then we add $S ::= \lambda$ **and** $\forall A \in \Sigma_{Nt} (A ::= \lambda \wedge A \neq S)$ and \forall rule de G with the structure $B ::= xAy$, we add a P' rule with the structure $B ::= xy$, except the case $x=y=\lambda$



4. Elimination of Redenomination rules: they are rules type A::=B

Algorithm:

a) The equivalent G' contains all the rules except:

$A ::= B$

b) $\forall A \in \Sigma_{NT} \mid A \rightarrow^* B \text{ in } G \text{ and } \forall (B ::= x) \in P \text{ where } x \notin \Sigma_{NT} \Rightarrow$

$P' = P + \{A ::= x\}$



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- There are possible notations for G2 grammars:
 - They define the valid structures for the production rules.
- We are going to study:
 - Chomsky Normal Form (CNF).
 - Greibach Normal Form (GNF).





- Chomsky Normal Form (CNF).
 - Every nonempty context-free grammar without λ has a grammar G in which all productions are in one of the following two simple forms:
 - $A \rightarrow BC$
 - $A \rightarrow a$
 - Properties of G : no λ -productions, unit productions or useless symbols.





- Chomsky Normal Form (CNF).
 - Algorithm:
 - a) $A \rightarrow a$ productions that are also in CNF.
 - b) Arrange that all bodies of length 2 or more consist only of nonterminal.
 - c) Break bodies of length 3 or more into a set of productions, each with a body consisting of two nonterminal.





- Chomsky Normal Form (CNF).

- Algorithm:

Step b):

- For every terminal a that appears in a body of length 2 or more → create a new nonterminal A with only one production ($A \rightarrow a$).
 - Use A instead of a everywhere a appears in a body of length 2 or more.





- Chomsky Normal Form (CNF).

- Algorithm:

Step c):

- We break the productions

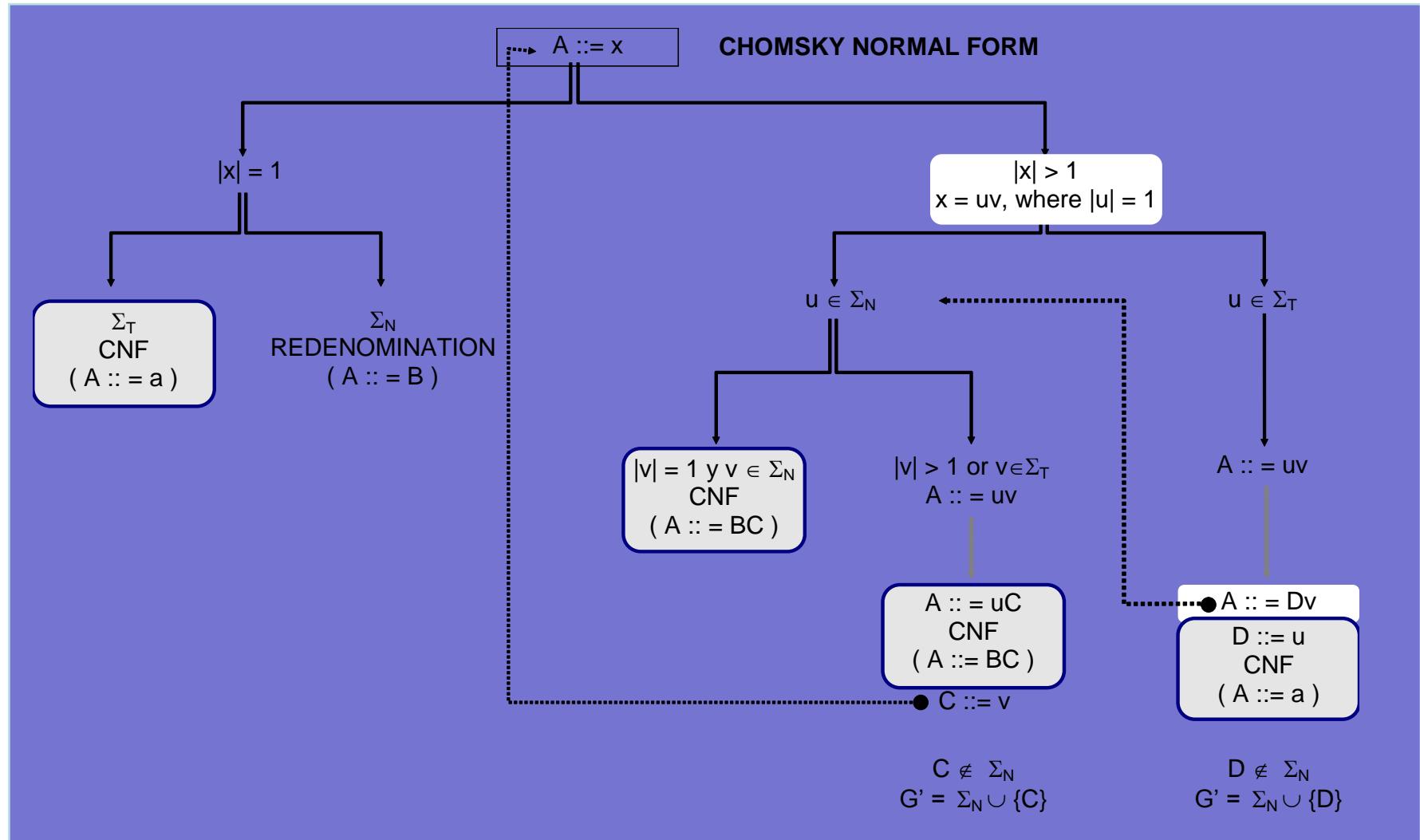
$$A \rightarrow B_1 B_2 \dots B_k, k \geq 3$$

into a group of $k-1$ productions with two nonterminal in each body by introducing $k-2$ nonterminal C_1, C_2, \dots, C_{k-2}

$$A \rightarrow B_1 C_1, C_1 \rightarrow B_2 C_2, \dots, C_{k-3} \rightarrow B_{k-2} C_{k-2}, C_{k-2} \rightarrow B_{k-1} B_k$$



Context-Independent Grammars. Normal Forms (CNF)



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- **GNF** is a very interesting notation for several techniques for syntax recognition. Every rule has in the right side an initial terminal symbol optionally followed by one or more nonterminal symbols.
- **THEOREM:** Every **context-free L without λ** can be generated by a G2 in which all the rules have the structure:
 - $A \rightarrow a\alpha$ where $A \in \Sigma_{NT}$ $a \in \Sigma_T$ $\alpha \in \Sigma_{NT}^*$
 - If $\lambda \in L$, then it is necessary to define $S ::= \lambda$
- **THEOREM:** Every G2 can be reduced to another equivalent G2 without left-recursive rules.





- **GNF:** to transform a G2 grammar into its equivalent Greibach normal form:
 1. Eliminate left recursion.
 2. Use the algorithm to transform to GNF, verifying in every step that left recursive rules are not created, using step 1 to eliminate them if they are created.





1. Eliminate left recursion: only one step (several steps):

$G = (\{\alpha, \beta\}, \{A\}, A, P)$, where $P = \{A ::= A \alpha / \beta\}$

$A \rightarrow \beta$

$A \rightarrow A \alpha \rightarrow \beta \alpha$

$A \rightarrow A \alpha \rightarrow A \alpha \alpha \rightarrow \beta \alpha \alpha$

$A \rightarrow A \alpha \rightarrow A \alpha \alpha \rightarrow \dots \rightarrow \beta \dots \alpha \alpha$



- Eliminating left recursion (one production)

$$P = \{A ::= A \cdot \alpha | \beta\}$$

1. $\Sigma_N = \Sigma_N \cup \{A'\}$
2. $P' = \{A ::= \beta \cdot A', A' ::= \alpha \cdot A' | \lambda\}$

■ Example:

- $P = \{E ::= E^* T | T\}$
- Solution: $P' := \{E ::= T E', E' ::= ^* T E' | \lambda\}$



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- Eliminating the immediate left recursion

$$P = (A ::= A \cdot \alpha_1 | A \cdot \alpha_2 | \dots | A \cdot \alpha_n | \beta_1 | \beta_2 | \dots | \beta_m)$$

1. $\Sigma_N = \Sigma_N \cup \{A\}$
2. $P' = P \cup \{A ::= \beta_1 \cdot A' | \beta_2 \cdot A' | \dots | \beta_m \cdot A' ,$
 $A' ::= \alpha_1 \cdot A' | \alpha_2 \cdot A' | \alpha_n \cdot A' | \lambda\}$



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- Example:
 - $P: E ::= E^* T \mid E + T \mid T$
- Solution:
 - $P': E ::= TE'$
 $E' ::= * TE' \mid + TE' \mid \lambda$



□ Recursion:

■ $P:$ $A ::= B\alpha$
 $B ::= A\beta \mid \lambda$

□ Algorithm

1. Arrange the nonterminals in some order: A_1, A_2, \dots, A_n
2. For $i=1$ to n
 3. For $j=1$ to n

replace each production of the form: $A_i \rightarrow A_j \cdot \gamma$
by $A_i \rightarrow \delta_1 \cdot \gamma \mid \delta_2 \cdot \gamma \mid \dots \mid \delta_k \cdot \gamma$
where $A_j \rightarrow \delta_1 \mid \delta_2 \mid \dots \mid \delta_k$ are all the current A_j productions
 4. Eliminate the immediate left recursion in A_i





1. Eliminate left recursion: Summary

Given a grammar $G = (\{\alpha_1, \alpha_2, \beta_1, \beta_2\}, \{A\}, A, P)$,

Where $P = \{A ::= A \alpha_1 / A \alpha_2 / \beta_1 / \beta_2\}$

The final result is:

$A ::= \beta_1 / \beta_2 / \beta_1 X / \beta_2 X$

$X ::= \alpha_1 / \alpha_2 / \alpha_1 X / \alpha_2 X$





2. Transformation of a well-formed G2 without left-recursion to GNF:

2.1 Define a partial relation in Σ_{NT}

$\Sigma_{NT} = \{A_1, A_2, \dots, A_n\}$ based in: if $A_i \rightarrow A_j \alpha$, then A_i precedes A_j .

If there are “contradictory” rules, use one of them for the order and look at the rest to select the most convenient rule.

2.2 Classify the rules in three possible groups:

Group 1: $A_i \rightarrow a \alpha$, where $a \in \Sigma_T$ and $\alpha \in \Sigma^*$

Group 2: $A_i \rightarrow A_j \alpha$ where A_i precedes A_j in the set of orderly Σ_{NT}

Group 3: $A_k \rightarrow A_i \alpha$ where A_i precedes A_k in the set of orderly Σ_{NT}

2.3 The rules are transformed group 3 → group 2 → group 1: FNG

$A_k \rightarrow A_i \alpha$ substitute A_i for the right side of every rule that contains A_i as left side.

Repeat the same process with group 2 rules.



2. Transformation of a well-formed G2 without left-recursion to GNF:
2. 4. If all the rules are Group 1, the G is in GNF **and we have only to delete terminal symbols that do not appear on the right-hand header.**

$A \rightarrow \alpha \ a \ \beta$ where $a \in \Sigma_T$ and $\alpha \neq \lambda$

$A \rightarrow \alpha \ B \ \beta$
 $B \rightarrow a$



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